• Set one Maths game a day from Purple Mash

Set 1 number game per week from Purple Mash linked to either that week's learning, a child's intervention or a SEND target.

Signpost Times Table Rockstars/ Numberbots

#### **Topic**

 Weekly quizzes using Purple Mash, 2Quiz. The questions will recap prior learning from the topics that have been taught this academic year.

## **EYFS**

## Reading

#### Lessons

phonics (use the letters & sounds/ RWI videos)& link to a phonics play game

## **Communication & Language**

- Suggested continuous provision like activity for parents to lead
- Oxford University Press Parents Tab

#### Maths

- Number bots
- Number or calculation activity

Set a range of tasks linked to different areas of learning on Mini Mash

# **Teams Check Ins & Story Time**

Each class will have two 15-minute check ins a day. The morning session will be used to set the pupils up for the days learning. The afternoon session will be used to celebrate good learning and for story time.

## <u>SEND</u>

Teaching Assistants will set twice weekly quizzes on Purple Mash, using 2 Quiz. The quizzes will enable the children to practise skills/targets that have been set on their IEP. Additional games will also be set as 2Dos to consolidate these targets.